

## **#YGKMUSEUMFROMHOME**

# HOME IS WHERE THE TREASURE IS: A MAPPING ACTIVITY



## **MATERIALS**

## WHAT YOU'LL NEED

- Map template OR blank paper
- Ruler
- Pencils or pencil crayons or crayons

## **KEY VOCABULARY**

Map legend: A collection of symbols needed to read a map.

**Symbol**: An object that represents something else.

**Bird's Eye View**: A view of a place from above as if you were a bird flying in the sky and looked down.

**Scale**: The size of an object in relation to another object



X marks the spot! Let's hide treasure and send our family on a treasure hunt! Let's explore what maps can do, how we read them and design a treasure map at home.



**BIG QUESTION** 

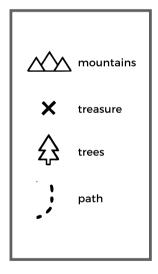
What do maps do? How can we read maps?

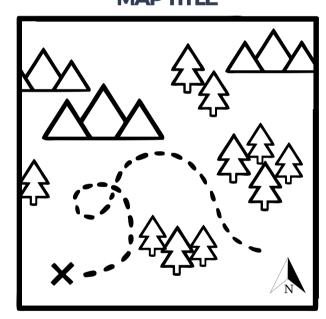
**HOW TO READ A MAP** 

Refer to KEY VOCABULARY.

## **MAPTITLE**

## **LEGEND**





Step by step activity instructions on next page.

# ?

## **BONUS QUESTIONS!**

Could my family read my map correctly?
What other maps have we seen?
What do they help us with?







## **#YGKMUSEUMFROMHOME**

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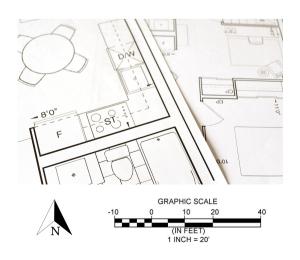


#### PREPARE YOUR HUNT

- 1. In your family, decide who will be the MAPMAKER and who will be the TREASURE HUNTER(S).
- 2. Together, select an object to be your treasure and choose a room for your treasure hunt.
- 3. TREASURE HUNTERS: Close your eyes OR leave the room. MAPMAKER: Hide your treasure somewhere in the room!

### **MAPMAKER: MAKE A DRAFT**

- 4. Consider what a map needs: a **title**, a **legend** and **symbols**. Optional: scale, compass
- 5. On scrap paper, draft:
- <u>Symbols</u>: What will you use to represent items in the room?
- <u>Map</u>: How will the room look from a **bird's eye view**? What objects are larger than others? (Consider **scale**.)



#### **MAPMAKER: CREATE A MAP!**

6. Draw your final map! Optional: Colour it in!



## SEND THE FAMILY ON A TREASURE HUNT!



Could your treasure hunter(s) read the map clearly? Why / why not?

Make another treasure hunt!
Take turns being the MAPMAKER and
TREASURE HUNTER(S).

How can you improve your map for the next treasure hunt?





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	NAME:	
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MAP TITLE:		
LEGEND		



